Virtual danger

In the Dec. 1 editorial "Unacceptable Carnage", which rightfully warned against distracting attention from the root cause of the carnage that guns cause in our society, it was disappointing that the Editorial Board let itself be distracted by a gratuitous reference to video games.

The well-worn myth that video games contribute to violence has been discounted by countless studies and even the Supreme Court. The Editorial Board put its finger on the real-world cause of our nation's carnage. It should not have let its eyes wander into the virtual world.

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washingtonpost.com, 2015